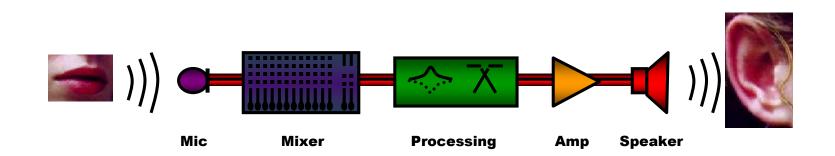
ACOUSTIC BASICS

SIGNAL CHAIN



The Signal chain Part I



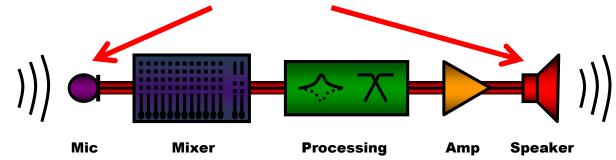


Signal Chain

The Signal Chain in Total

Microphones

- Mixing Consoles
- Processing
- Amplifiers
- → Loudspeaker
- → Part I includes the in- and output side

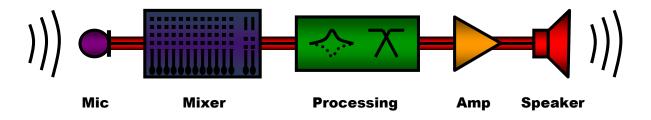




Signal Chain Microphones



4





Microphones Overview

- → Electroacoustical transducers:
 - Dynamic microphones
 - Condenser microphones

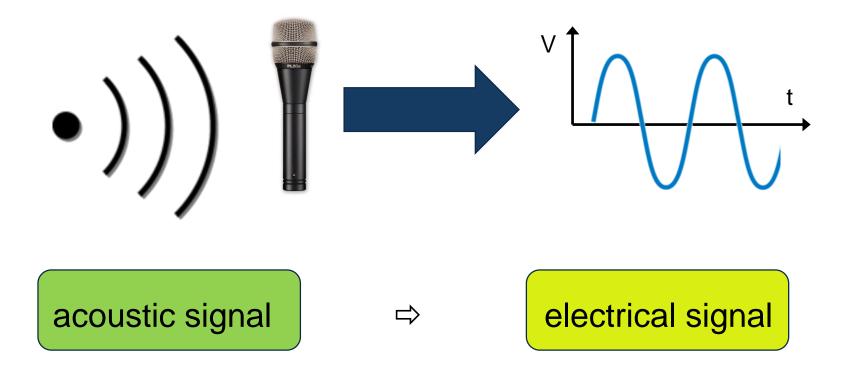
There are still some more types of microphones, but we will have a closer look to the above mentioned ones.

- → General terms
 - Polar Pattern
 - Proximity-effect
 - Frequency response



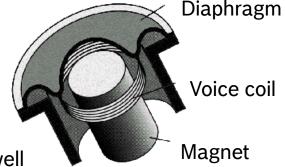
Microphones Electroacoustical Transducer

→ How the microphone converts sound into an electrical signal



Microphones Microphone transducer technologies

- → Dynamic microphone:
- Pro's and Con's vs. Condenser microphone
- Simple Design, tend to be more affordable
- Large Size Rugged
- Limited Frequency Response (Sound Quality)
- Handle extremes of temperature and humidity very well



→ How is it working?

Sound waves set the diaphragm vibrating. The voice coil, which is connected directly with the diaphragm, moves in the magnetic field with a certain speed and an alternating voltage is inducted into the voice coil -> the acoustic signal is converted into a small electrical signal.



Microphones Microphone transducer technologies

- → Condenser (=Capacitor) microphone:
- → Pro's and Con's vs. Dynamic microphone
 - Requires Power (phantom or bias voltage)
 - High sensitivity (more natural/clearer sound)
 - Extended frequency response
 - Better transient response
 - More expensive
 - An additional microphone preamp is needed to match the output signal to the following signal processing. The preamp has two functions convert impedance from about 1 M Ω to 150 Ω and bring the signal to "standard" which means higher mic level. The above mentioned phantom power supply is necessary to power the preamp circuit. If a low quality preamp is used, signal to noise ratio and dynamic problems can occur.
 - Flat frequency response and wide bandwidth are easier to achieve in comparison to a dynamic microphone.
 - The microphone cartridge can be built in smaller dimensions. It is the only choice if it comes to a subminiature lavalier microphone.

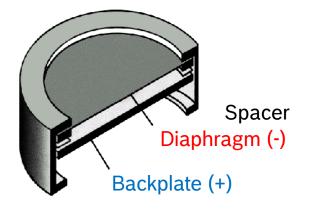


Microphones Microphone transducer technologies

→ Condenser (=Capacitor) microphone:

→ How is it working?

The plates (diaphragm / Backplate) are electrically charged, one positive and the other negative -> that means a capacitance is built up between the plates. If sound waves set the very thin gold-coated-plastic diaphragm, which is mounted just in front of the rigid backplate, in vibration, a change of the "basic" capacitance happens and in turn this results in a variable electric current flow -> the acoustic signal is converted into a small electrical signal.







Microphones Phantom Power

- Phantom power is a DC voltage (11 52 volts) which powers the preamplifier of a condenser microphone.
- Phantom power is supplied by
 - → microphone mixer

If a mixer supplies 48 volts of phantom, XLR pins 2 and 3 of the microphone cable carry 48 volts DC relative to pin 1. Mixers that supply phantom power contain current limiting resistors which act as control valves. If the microphone or cable is improperly wired, these resistors limit the flow of current to the microphone and thereby prevent damage to the phantom supply circuit.

→ separate phantom power supply



Microphones Phantom Power

- Phantom requires balanced circuit in which XLR pins 2 and 3 carry the same DC voltage relative to pin 1.
- > The microphone cable carries the audio signal as well as the phantom voltage.
- → A balanced dynamic microphone is not affected by phantom power.
- However, an unbalanced dynamic microphone (not common) will be affected.
 Although the microphone will probably not be damaged, it will not work properly.



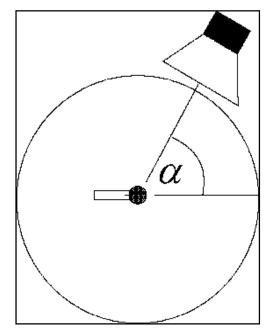
Dynamic vs. Condenser Microphones

	Dynamic Microphones	Condenser Microphones	
Construction	Simple	More complex	
Cost	Less expensive	More expensive	
Handling	Tolerates very rough handling	Requires careful handling	
Sound Quality	Excellent over a wide frequency range	Very sensitive, smooth, natural sound even at the highest frequencies	
Power Source	Does not require a separate power source	Requires phantom power or batteries	
Environment	Good for live performance and some recording applications	Good for controlled environments, recording and some live applications	



Microphones Polar Pattern and Polar diagram

- A polar pattern is three dimensional. It demonstrates, how sensitive a microphone is to sound waves arriving from different directions. To measure the polar pattern, the microphone is rotated in front of a loudspeaker. The output signal is recorded in its relation to the angle between the microphone and the loudspeaker.
- A polar diagram is two dimensional and shows is a cross-section of the three dimensional polar pattern. That is the most common way in data sheets. The polar diagram provides information about the sensitivity of the microphone in relation to the angle between the sound source and the diaphragm / capsule of the microphone.





Microphones Directionality

- The closer you get to a sound source, the higher is the sound pressure level. This local change in sound pressure level is physically defined as a pressure gradient field. If a microphone points in the direction of a sound source, the sound pressure level in front of the microphone element is higher than behind of it.
- → Pressure Gradient Microphones
 - have openings at the rear side of the microphone head. Through these openings sound waves can enter the cartridge rear.
 - The difference between the pressure upon the diaphragm from the front and the rear determines the output signal of the microphone.
 - In addition both components have different phase positions, which leads either to a positive or destructive interference.



Microphones Directionality

- The overall size of the rear side openings has a strong influence upon the resulting polar pattern. It determines the acoustical impedance of the openings.
 - no openings: omnidirectional
 midsize openings: unidirectional
 big openings: bi-directional



Microphones Proximity-Effect

In easy words the proximity effect increases low frequencies if a sound source is close or too close to a directional microphone. This effect does not show up with a non-directional microphone. The short-distance sound zone is responsible for this effect at pressure gradient microphones.

Reason for this effect:

If microphones are positioned very close to sound sources the bending of the wave front (spherical wave) compared to the wavelength gains more importance. Therefore the pressure gradient increases disproportional compared to the sound pressure level. There is an phase shift component caused by the spherical wave form additive to the existing phase shift of the rear sound. The result is:

 \Rightarrow higher drive of the microphone diaphragm

 \Rightarrow higher output signal



Microphones Proximity-Effect in practice

- The closer the microphone is moved to the sound source, the more low frequencies are boosted.
- At bigger distances (~more than 1 m) the voice sounds thin and without any bass.
- → In "close talking" mode the voice sounds full and deep.
- The proximity-effect can be used on purpose to let voices and instruments sound lower and fuller.
- On the other side the artist, e.g. singer has to show a high discipline in use of such microphones. For constant sound the distance between singer and microphone must be kept constant.



Microphones

Frequency Response of Microphones

- The frequency response of a microphone is defined by:
 - → the sound spectrum it can reproduce and
 - → the variations of the output level within the frequency range.
- > The frequency response is a major factor on the sound quality of a microphone.

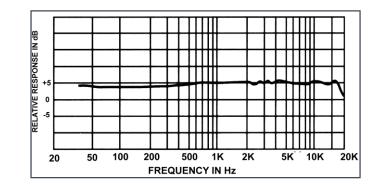


Microphones

Frequency Response of Microphones

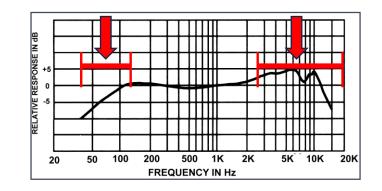
→ Flat Frequency Response

- Uniform output at all frequencies
- Extended range typical
- Smooth overall shape



→ Shaped Frequency Response

- Output varies with frequency
- Reduced range typical
- Some peaks or dips in response





Microphones Typical Polar Patterns - Overview

CHARACTERISTIC	OMNI- DIRECTIONAL	CARDIOID	SUPER- CARDIOID	HYPER- CARDIOID	BI- DIRECTIONAL
POLAR RESPONSE PATTERN	\bigcirc	P			0
COVERAGE ANGLE	360°	131°	115°	105°	90°
ANGLE OF MAXIMUM REJECTION (null angle)	_	180°	126°	110°	90°
AMBIENT SOUND SENSITIVITY (relativ e to omni)	100%	33%	27%	25%	33%
DISTANCE FACTOR (relativ e to omni)	1	1.7	1.9	2	1.7

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Omnidirectional:

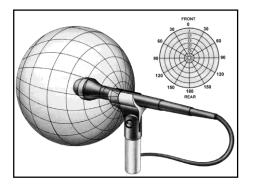
Equal Response at all angles

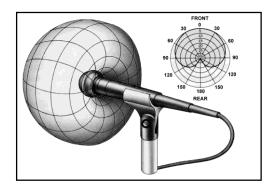
→ Cardioid:

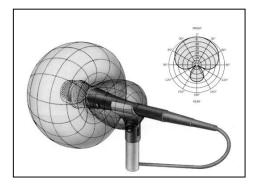
Most sensitive at 0 degrees (on axis) Least sensitive at 180 degrees (off Axis) → Supercardioid:

Most sensitive at 0 degrees (on axis)

Least sensitive at 126 degrees





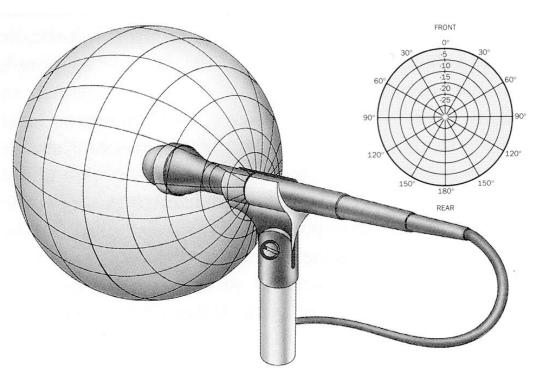




Omnidirectional

Microphone is equally sensitive for sound sources out of every direction. There is no preference to any direction.

- → Pressure Transducer
- → No proximity effect



OMNIDIRECTIONAL MICROPHONE

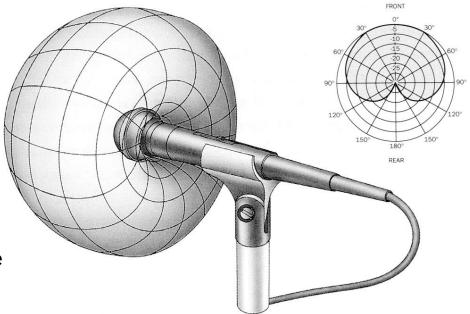


→ Cardioid

Microphone is most sensitive for signals in front of the capsule (0°), signals coming from the rear side are picked up at a reversed level. Because of this directional preference, microphones of this type are used to pick up desired sound sources only.

Pressure-gradient microphone

Proximity effect



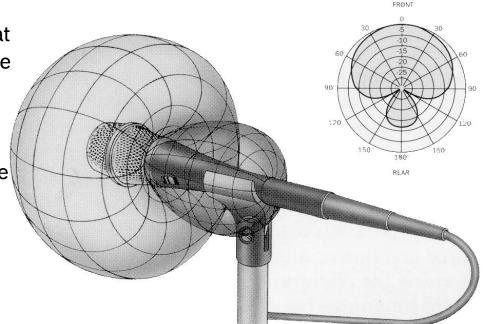
CARDIOID (UNIDIRECTIONAL) MICROPHONE



Supercardioid

Microphone is most sensitive for signals in front of the capsule (0°) and least sensitive for sounds arriving at 126°. It is further less sensitive to ambience noise than an omnidirectional mic .

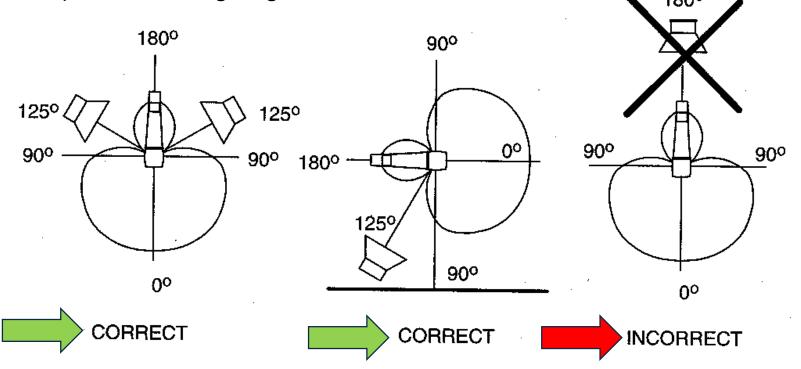
- Pressure-gradient microphone
- Proximity effect







Practical example if it comes to monitor loudspeaker placement on stages with supercardioid microphones. With correct placement of the monitor higher levels are possible without getting a feedback.



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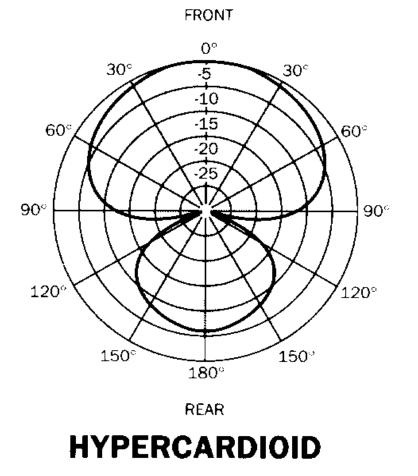
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Hypercardioid

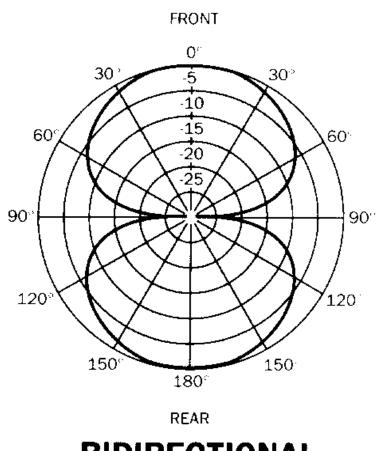
Microphone is most sensitive for signals in front of the capsule (0°) and least sensitive for sounds arriving at 110°. Less sensitive to ambience noise than an omnidirectional microphone.

- Pressure-gradient microphone
- Strong proximity effect





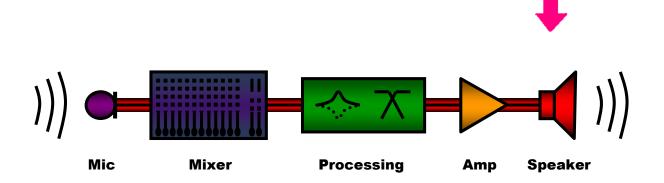
- Bi-directional / Figure of Eight Microphone is very sensitive for sound sources in front of and behind the capsule (0° and 180°) and is least sensitive to sounds arriving at 90°. Less sensitive to ambience noise than an omnidirectional microphone.
- Pressure-gradient microphone
- Very strong proximity effect



BIDIRECTIONAL



Loudspeaker





Loudspeaker General

- A loudspeaker is a converter from electrical energy into acoustical energy. By moving the cone synchronous to the electrical signal the electrical energy is transduced to the air by compression & decompression.
- Typical conversion types are:

• Electromagnetic :

Alternating current moves coil in a static magnetic field - most common in Pro Audio applications

• Piezo :

Piezoelectric material expands/contracts according to applied voltages

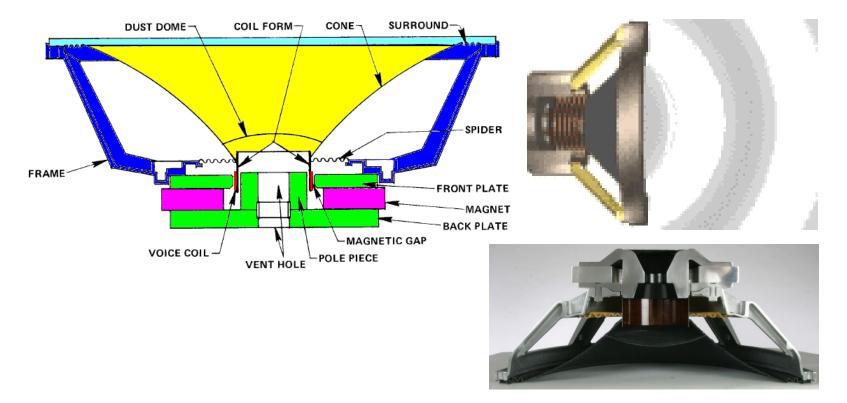
• Electrostatic :

Two plates attract or distract each other depending on electrical charge relations



Loudspeaker Cross section of a Cone Transducer

→ Electromagnetic / "Electrodynamic" Principle

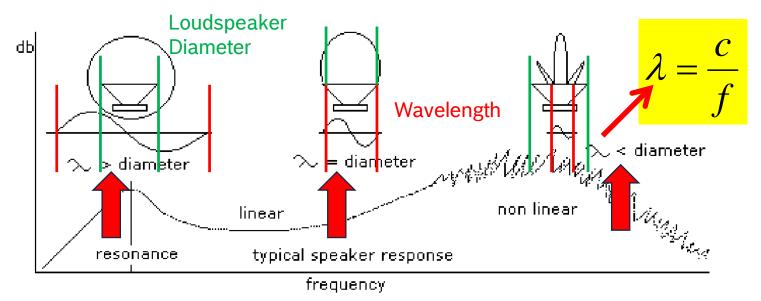


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Loudspeaker Bandwidth of loudspeaker chassis

A single professional speaker chassis cannot reproduce the complete human hearing window with properties needed for professional concert sound applications. It refers to the relation of <u>wavelength to speaker diameter</u>. That is the reason for multiple ways / loudspeakers in professional applications to reproduce the audible frequency range.



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Loudspeaker Frequency and wavelength

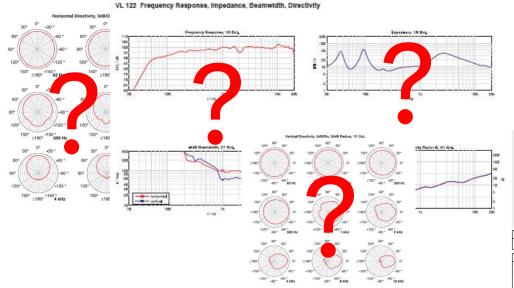
	c = spee	c = speed of sound in air range of frequencies is given in tabular form by			
\sim C	[m/s]		Frequency (Hz)	<u>Wavelength (ft)</u>	<u>Wavelength (m)</u>
			20	56.50	17.20
	(344 m/s	s @20°C)	31.5	35.87	10.92
<u>+</u>		- ,	40	28.25	8.60
	f = freau	ency [Hz]	50	22.60	6.88
Ŭ			63	17.94	5.46
			80	14.30	4.30
			100	11.30	3.44
			125 160	9.04 7.06	2.75 2.15
			200	5.65	1.72
- Evennlee			250	4.52	1.38
Examples:			315	3.59	1.09
			400	2.83	0.86
			500	2.26	0.69
			630	1.79	0.55
Frequency [Hz]		Wavelength [m]	800	1.413	0.430
		U	1,000	0.130	0.344
100	\rightarrow	3,44	1,250	0.904	0.275
±00	,	0,11	1,600	0.706	0.215
1.000	\rightarrow	0,344	2,000 2,500	0.565 0.452	0.172 0.138
1.000	/	0,044	3,150	0.452	0.109
10.000	\rightarrow	0,0344	4,000	0.283	0.086
10.000		0,0344	5,000	0.226	0.069
			6,300	0.179	0.055
			8,000	0.141	0.043
			12,500	0.090	0.028
			16,000	0.071	0.022
			20,000	0.057	0.017

The relationship between use slength and frequency for a



Loudspeaker Properties - Specifications

When we have a closer look into a datasheet of a professional loudspeaker we find a lot of information. What does it mean?





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Loudspeaker Properties - Specifications

- → Efficiency
- → Sensitivity
- → Frequency Response
- → Impedance
- → Coverage Angle
- → Directivity Index DI,Q

→ Power Handling

Specifications			
TYPE / NAME	VL122		
Order No.	D 113 103		
Cabinet	Full-Range		
Configuration	Passive 2-Way		
	Switchable to biamped mode		
Nominal impedance	8 Ohms		
Rated power RMS	400 Watts		
Program power	800 Watts		
Peak power	1600 Watts		
SPL 2,83 V / 1m 1W / 8 Ohm	99 dB		
Max. SPL 1m (calculated with peak power)	131dB		
Frequency range (-10dB)			
Full range	60Hz - 20kHz		
Frequency range (-10dB) measured with H5000-RCM26 prese	50Hz - 20kHz at		
Coverage angle 1 kHz -6dB	90° * 45°		
Passive crossover frequency	1.5kHz		
Active crossover frequency	1.5kHz 24dB/Oct. Linkwitz-Riley, 1,5kHz Linear-Phase FIR		
Voice coil tracking protection	Yes		
Component HIGH	Electro-Voice ND6-8 Neodymium		
Order No.	361493		
Component LOW	DND 12350		
Order No.	366559		

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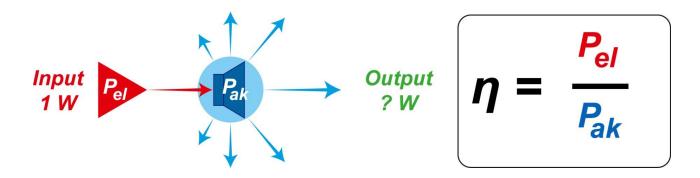
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Loudspeaker Efficiency η [eta]

→ Efficiency:

The efficiency factor describes the ratio between electrical to acoustic energy, which is usually <u>not mentioned</u> in actual datasheets. Common loudspeakers have an efficiency of only a few percent (from about 0,5% up to 20%).

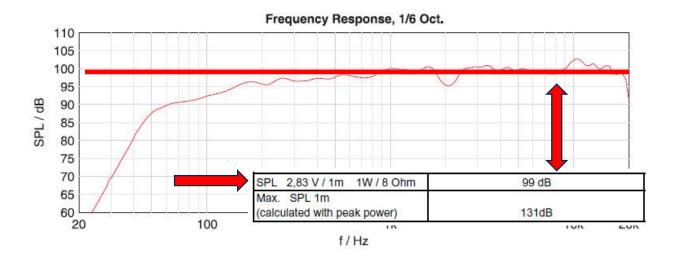


Important : Don't mix the efficiency with On-axis sensitivity!



Loudspeaker Sensitivity

→ Loudspeaker sensitivity is typically rated at 1W/1m. 1W at 8 Ohms is the equivalent of 2,83V. In order to maintain 1W of power at 4 Ohms, the voltage must change to 2V. In a few cases the sensitivity is specified at other distances, so please read the specifications carefully, when you are comparing loudspeakers by datasheet.

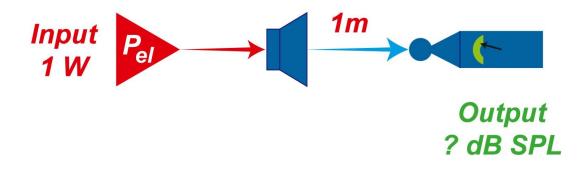






Loudspeaker Sensitivity

→ Loudspeaker sensitivity is measured on axis only!

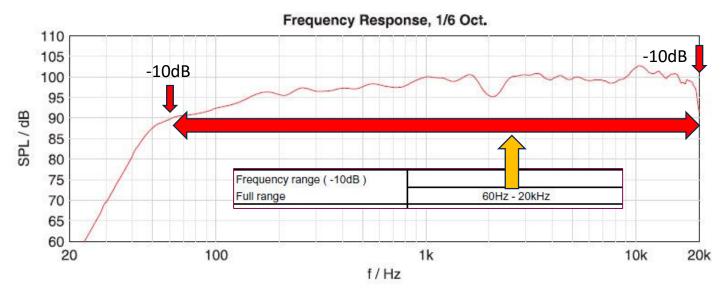






Loudspeaker Frequency Response

→ There are different kinds and possibilities to specify the frequency response or also called frequency range. If we look at our datasheet example it is specified within -10dB points, i.e. it shows the response of the loudspeaker, based on the sensitivity, where the level decreased by 10dB.



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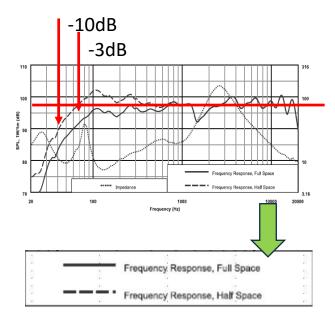


Loudspeaker **Frequency Response**

- Another example, where -3dB and → -10dB values are specified, but in this case at half space measurement.
- Boundary loading a loudspeaker → has a frequency dependent effect on the response of the system. Up 6dB of boost in the low to frequency range are possible.
- **Full space** Loudspeaker in free space with no boundary nearby
- Half space loudspeaker on one \rightarrow boundary

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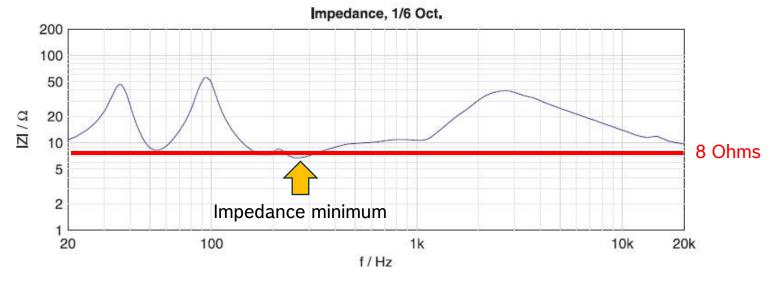
Freq. Response ¹ (-3 dB):	58 Hz - 18 kHz
Freq. Range ¹ (-10 dB):	39 Hz - 20 kHz
Rec. Hipass Frequency:	36 Hz
Axial Sensitivity:	98 dB (1W/1m)





Impedance

- You can see that the impedance of a nominal 8 Ohm speaker is anything except constant 8 Ohms...
- The minimal impedance should not be less than 20% beyond the nominal impedance. It is a very important value when speakers are connected in parallel to an amplifier (minimum load capability).

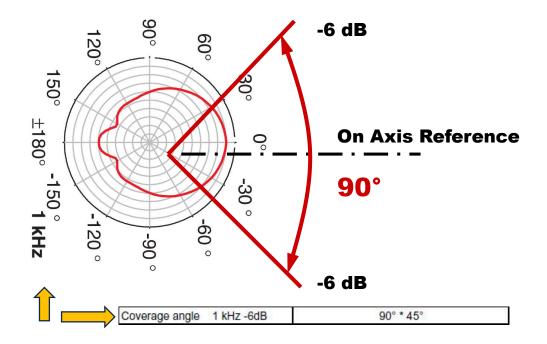






Loudspeaker Coverage Angle

The nominal coverage angle of a loudspeaker describes the angle of - 6 dB SPL at a certain frequency compared to on axis level vertical x horizontal.





Loudspeaker Directivity Q & Directivity Index DI

→ Directivity factor Q:

The Directivity factor Q is a numerical value depending on frequency, indicating the rate of acoustic power over all room directions.

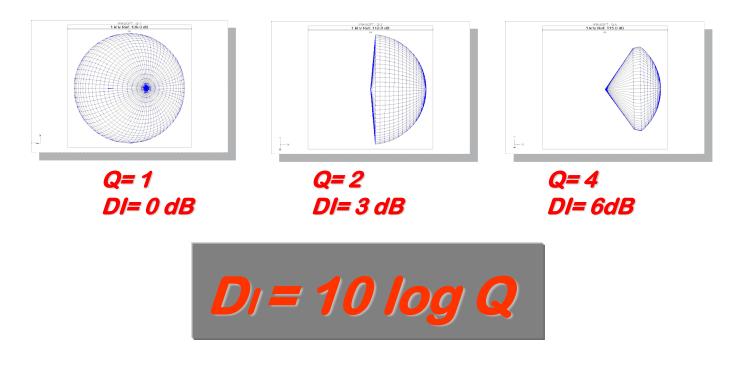
→ Directivity Index DI:

The Directivity Index DI is the Directivity Factor Q expressed in decibel (dB).

The increase of the directivity in one area of spehrical angle goes always with the decrease of the directivity in another area of spherical angle. Thus the emitted energy is more concentrated to the front.



Loudspeaker Directivity Q & Directivity Index DI



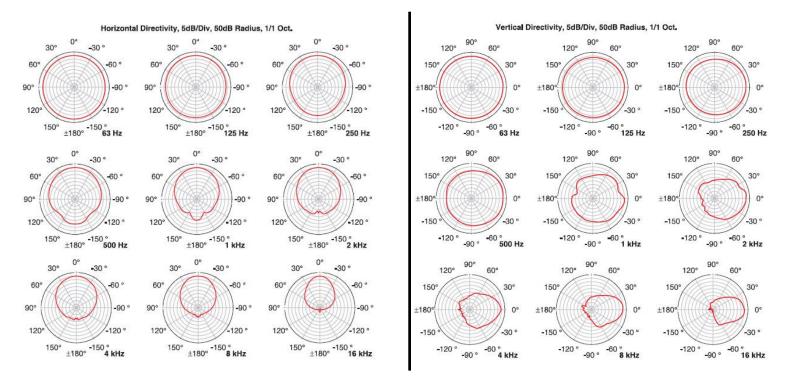
For equal speaker efficiency : The higher directivity, the higher sensitivity

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Loudspeaker Polar Plots – Horizontal and vertical Directivity

 The polar plots represent a vertical and a horizontal slice of the entire spherical SPL data.



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Why is the Directivity of a loudspeaker such an important factor for planning sound systems?

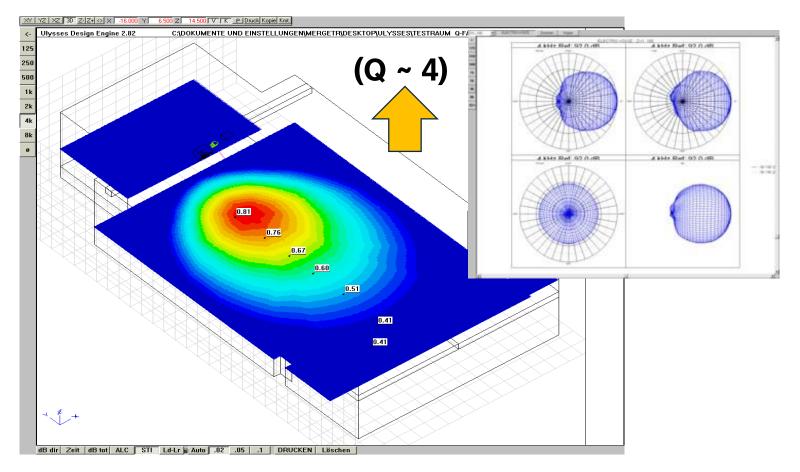
The following examples show the relationship between speech intelligibility (STI) and the directivity factor Q in the same room with equal conditions.

- > 0,66
 0,66
 0,5%
 0,4%
 < 0,4%</td>

 Very good
 good
 neutral (min.required)
 poor
 bad
- STI values are in between 0 and 1:

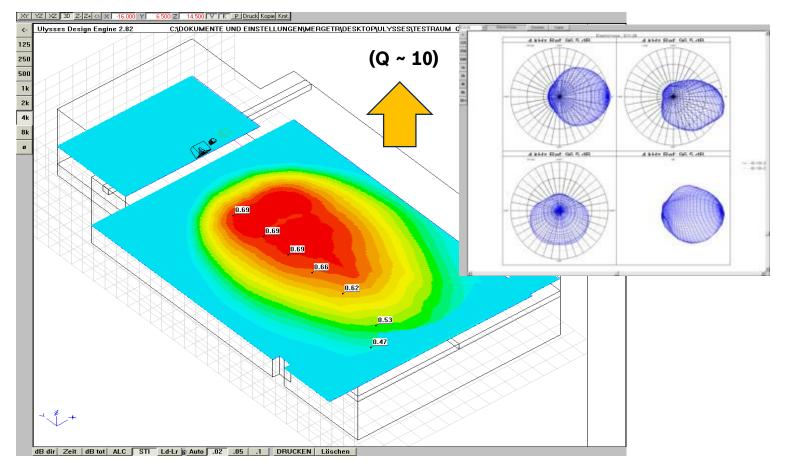
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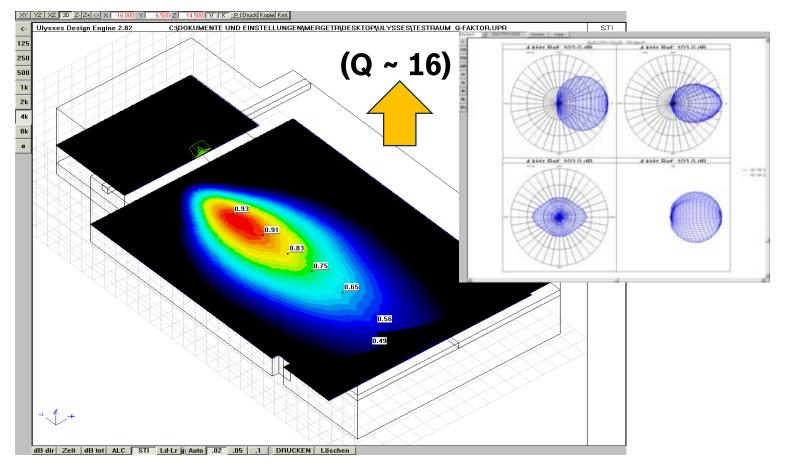
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Power Handling

There are several methods to specify the power handling of loudspeakers. Following two of the most important/common ones:

AES2-1984 used for individual transducers (woofers and compression drivers). Uses filtered pink noise one decade apart, specific to the device under test. Two hour test procedure duration.

EIA RS-426a used for loudspeaker systems. Uses filtered white noise to resemble typical program content in music. Eight hour test procedure duration.

But as mentioned there are some more...On the next page a comparison of different standards, just to show how different these methods can be.



Power Handling – Overview

AES2-1984 Audio Engeneering Society

• Pink Noise BW: 1 Decade

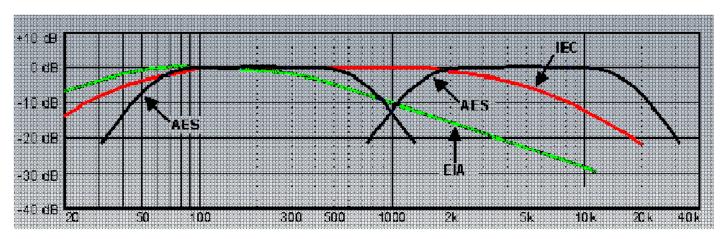
- 6 dB Crest Factor
- 2 h

EIA RS-426-A (1980) Electronic Industries Association

- Pink Noise
 LP-Filter
- 6 dB Crest Factor
- 8 h

IEC268-1 (1985) International Electrotechnical Commission

- Pink Noise
 IEC-Filter (Music)
- 6 dB Crest Factor
- 100 h



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Power Handling

Datasheet specifications:

Rated power RMS	400 Watts
Program power	800 Watts
Peak power	1600 Watts

Average Power or RMS Power (long term)
 Calculation with RMS voltage

Program Power (mid term) Commonly used as doubled average power

Peak Power (short term)

Calculation with peak voltage (e.g. 6 dB Crest Factor -> Peak = 4 x RMS) Maximum SPL values of loudspeakers in datasheets are usually only calculated values with Peak power.

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Max. SPL 1m (calculated with peak power) 131dB



Loudspeaker Crest Factor

The Crest factor describes the ratio of peak vs. long term RMS value (root mean square) of a signal.

